

REVIT BASIC TO ADVANCE COURSE



(10 hours) One to One

real animation works (Ltd)

Turn your Imagination Into reality

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Training provided by
certified professionals

1. Starting a Project
Creating a new project and the importance of template.
Understanding project settings and scales
Adding levels
2. Modelling Basics
Adding walls
Using snaps
Wall properties and wall types
Using the modify tools
Adding doors and windows
See : Autodesk Seek and Revit City websites
3. Links, Imports, and Groups
Working with DWG files
Creating a group
Working with Revit links
Managing links
4. Sketch-Based Modelling Components
Working with floors
Working with roofs
Adding openings
Working with stairs
Working with ceilings
5. Complex Walls
Creating a custom basic wall type
6. Visibility and Graphic Controls
Using object styles
Working with visibility/graphic overrides
Using Hide/Isolate
7. Rooms
Adding rooms
Controlling room numbering
Understanding room bounding elements
8. Schedules and Tags
Understanding tags
9. Annotation and Details
Adding text
Adding dimensions
10. Sheets, Plotting, and Publishing
Adding sheets, Exporting to AutoCAD and JPG

